

# Keywords first ideation session

Hydra - browser tool - Shadergraph - Blender → Unity pipeline

**Procedural** coding

Hardware? Interactive performance, connection to something physical

Escape Room?

Evolutionary Algorithms, Data visualization, interactive data visualization

Fairy Tales, religious imagery mythology, world creation – inside landscape with inside logic – Finland landscape, **Global Warming**, character design, characters that inhabit this landscape, Techno-Pagan world background landscapes, narrative? Techno-Pagan Evolution

Storytelling, **interactivity** , sensors working with space

Experience design, Audience! Dance performance - connecting the digital and physical realms, **hide and seek**

Large group - Fishtank idea literally - everyone creates an organism

Environmental parameters - can be combined with other ideas?

Evolutionary algorithms

metahumans?

Circular setup hide and seek, working with space, **hidden from view objects**,

Playing with emotions? Interactive, Microcontrollers? Interactive

Data driven , AI Art, morbid data

Interactive: Camera tracking? Infrared cameras, objects capacitive sensing, infrared, obstacle sensing

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